

# LLNL Lustre Centre of Excellence

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# LLNL is home to a Lustre Centre of Excellence (LCE)

- We enjoy a close working partnership with CFS
- The Lustre Centre of Excellence (LCE) is written into our ongoing CFS support contract.
- I consider almost everything we do with Lustre, contractual or not, to be an LCE effort item.
- LCE activities at LLNL are many...





# LLNL LCE Effort Areas

## + Selected CFS/LLNL efforts

- ◆ At-scale testing, bug fixing, performance issue analysis
- ◆ fsck:
  - Debugging/fixing
  - Acceleration
- ◆ Metadata speed up
- ◆ Adaptive timeouts
- ◆ Lustre free space management

## + LLNL development efforts

- ◆ ZFS prototype
- ◆ Failover implementation
- ◆ Lustre Monitoring Tool 2 (LMT2)

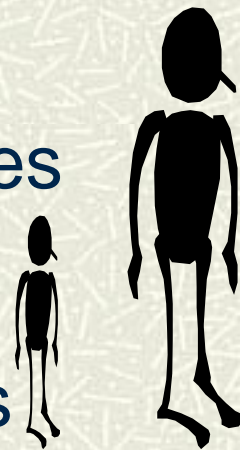
## + Tri-Lab PathForward efforts





# At-scale testing, bug fixing and analysis

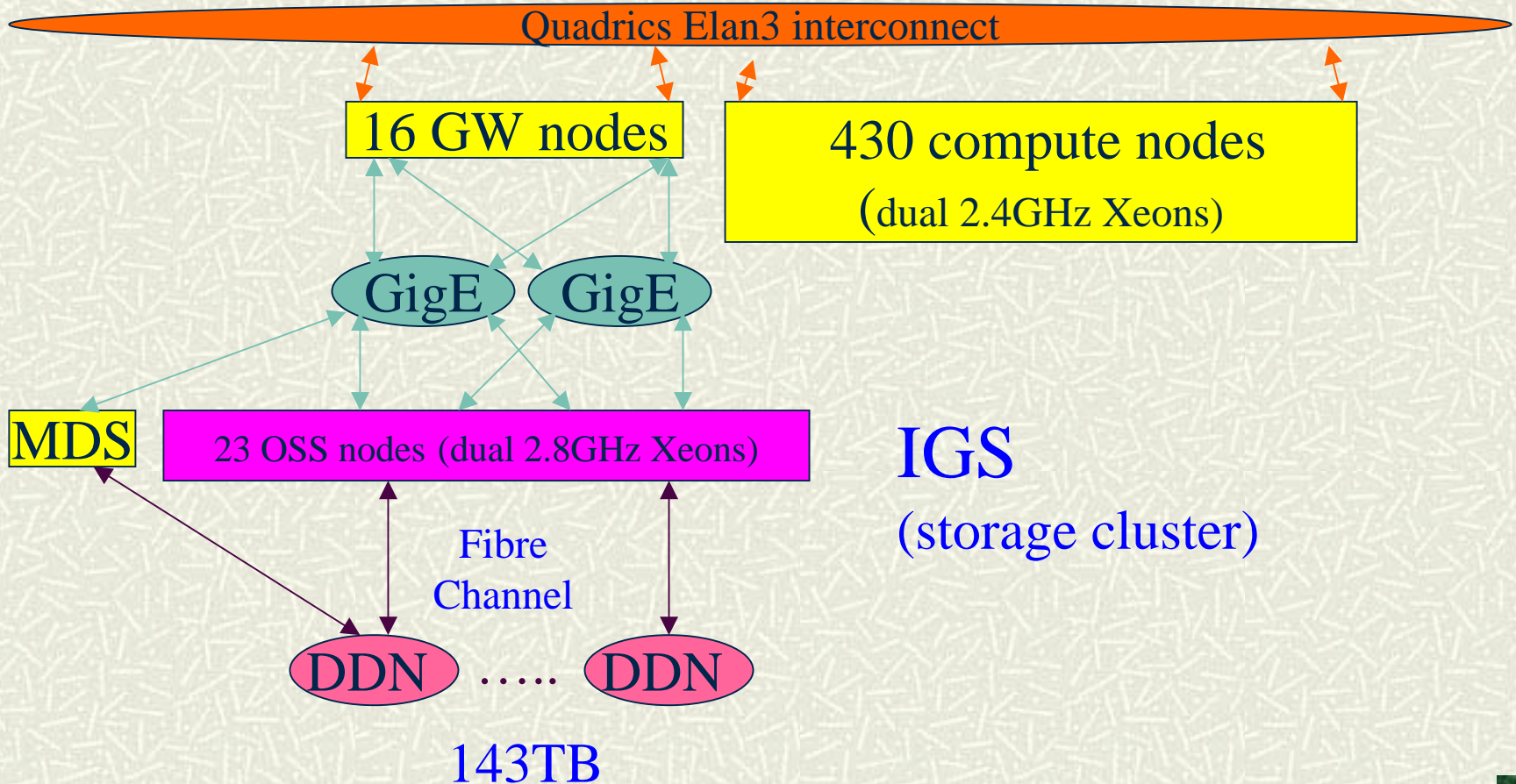
- + We operate a very large test environment for use by ourselves and CFS.
  - ◆ We run around-the-clock at-scale testing of all of our releases
  - ◆ Scheduled dedicated testing by CFS benefits the entire community
- + As in other areas, our scale regularly reveals bugs and performance issues that don't show up in small-scale tests:
  - ◆ We are constantly working with CFS on issues revealed at-scale
  - ◆ LLNL's top-10 bugs prioritized each week
  - ◆ Weekly meeting with CFS to review progress and plans





# At-scale Lustre test resource

## ALC-ltest







# Fsck improvements

## + Improvements include

- ◆ Fixing segfault due to corrupt extent headers
- ◆ Fixing segfault on extended attribute corruption
- ◆ Improving e2fsck heuristics for detecting corrupted inodes
- ◆ Shared block resolution - implement alternative to cloning
- ◆ Coverity-detected bugs, fixes
- ◆ ...



## + Speed-up milestone

- ◆ Halve the time for fscks
- ◆ Based on looking at only active inodes (keeping track of inode allocation high-water mark).



# Metadata speedup

✚ Goal is to:

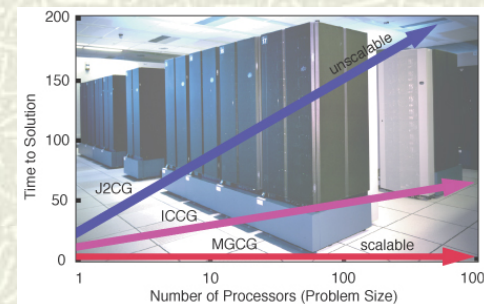
◆ Cut Is -I time by 50%

◆ Cut rm -r time by 75%

◆ Improve performance (LRU create test) by 70%

✚ Achieved by client-side read ahead for MDS  
(for directory contents and parallel fetching of  
attributes)

✚ Dynamic sizing and automatic tuning (client-  
based lock timeout) of the client LRU (lock)  
list







## Adaptive timeouts

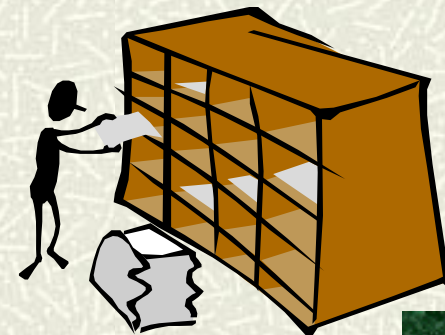
- Static timeouts used by callers of Lustre RPCs cause difficulties in unusual-load scenarios
- CFS is modifying calls to RPCs and other Lustre components to dynamically respond to RPC delays
- Make all Lustre timeouts sensitive to recent completion times, and feedback.





# Free space management

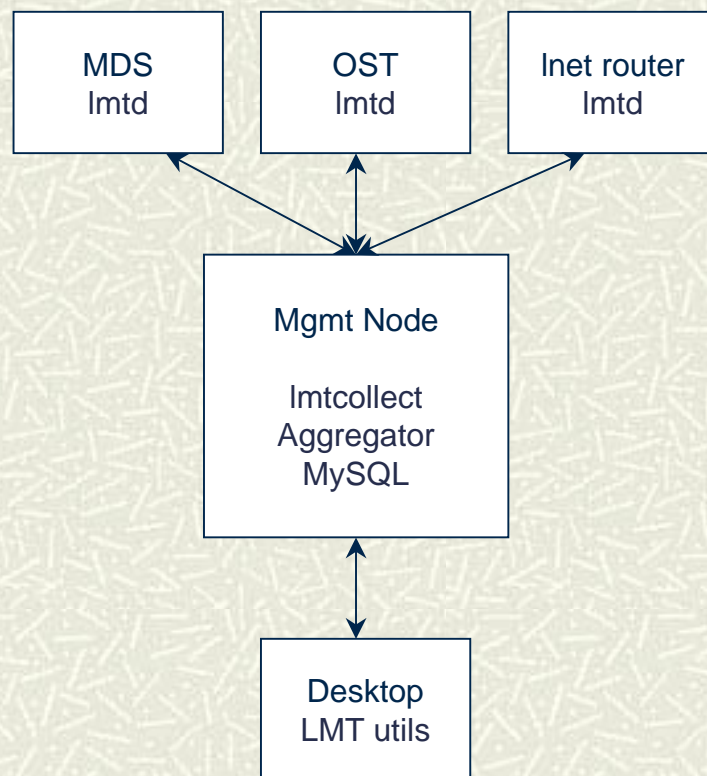
- ✦ Automate and enhance Lustre free space management:
  - ◆ Detect full OSTs and adapt
  - ◆ Automatic space-balancing and migration
  - ◆ Administrator-initiated space balancing
  - ◆ Administrator-initiated full migration of OSTs
  - ◆ Administrator-initiated on-line defragmentation of OSTs





# Lustre Monitoring Tools v2 – LMT2

- ✦ The 2nd generation of Lustre Monitoring Tools (LMT) uses a MySQL database backend for storing and retrieving Lustre information related to OSTs, the metadata servers, and the routers. As a result, LMT applications can analyze Lustre performance either in real-time or over specified historical periods.
- ✦ There are currently three LMT2 apps in development:
  - ◆ **lstat**: simple text display that operates like Unix “netstat” (v1.0 complete)
  - ◆ **ltop**: curses-based tool that operates like Unix “top” (v1.0 complete)
  - ◆ **jwatch** (working title) : new GUI with extensive charting capabilities (v1.0 beta)





# LMT2 “top” – ltop

- Multiple “views” – router, router group, filesystem, OST, OSS, MDS, ...
- Low overhead
- Curses-based

```
ti1 --- 2007-04-02 10:05:03 ---
```

Filesystem	Read MB/s	Write MB/s	%Space Used	%Inodes Used
ti1	76.40	70.60	11.49	0.00
ti2	0.00	0.00	0.00	0.00
<b>Aggregate</b>	<b>76.40</b>	<b>70.60</b>	<b>11.49</b>	<b>0.00</b>

```
ti1 --- 2007-04-02 10:02:42 ---
```

Router Group	Max	BW MB/s Avg	Agg	%CPU Used Max	Avg
adev[4-6]	48.35	23.96	71.88	7.62	3.89
odev[8-9]	****	0.00	0.00	****	0.00
tdev[5-6]	140.08	138.58	277.16	8.38	8.25
<b>Maximum Aggregate</b>	<b>140.08</b>	<b>138.58</b>	<b>277.16</b>	<b>8.38</b>	<b>8.25</b>

```
ti1 --- 2007-04-02 10:04:05 ---
```

OST Name	Read MB/s	Write MB/s	%CPU Used	%Space Used	%Inodes Used
OST_iloc2	54.25	0.00	7.57	12.29	0.00
OST_iloc3	83.60	0.00	14.56	11.69	0.00
OST_iloc4	90.03	0.00	14.37	11.51	0.00
OST_iloc5	59.60	0.00	8.95	11.16	0.00
<b>Maximum Average Aggregate</b>	<b>90.03</b>	<b>0.00</b>	<b>14.56</b>	<b>12.29</b>	<b>0.00</b>
	<b>71.87</b>	<b>0.00</b>	<b>11.36</b>	<b>11.67</b>	<b>0.00</b>

```
ti1 --- 2007-04-02 10:03:13 ---
```

Router Name	BW MB/s	%CPU Used
adev4	38.62	11.60
adev5	42.32	12.10
adev6	****	****
<b>Maximum Average Aggregate</b>	<b>42.32</b>	<b>12.10</b>
	<b>26.98</b>	<b>7.90</b>
	<b>80.95</b>	
Router Name	BW MB/s	%CPU Used
odev8	****	****
odev9	****	****
<b>Maximum Average Aggregate</b>	<b>****</b>	<b>****</b>
	<b>0.00</b>	<b>0.00</b>
	<b>0.00</b>	
Router Name	BW MB/s	%CPU Used
tdev5	117.87	6.58
tdev6	116.67	6.73
<b>Maximum Average Aggregate</b>	<b>117.87</b>	<b>6.73</b>
	<b>117.27</b>	<b>6.65</b>
	<b>234.54</b>	

```
ti1 --- 2007-04-02 10:05:55 ---
```

MDS Name	%CPU Used	%Space Used	%Inode Used	
mds_p_ti1	0.00	2.21	0.88	
Operation	Samples	Samples/sec	Avg Value	Std Dev
ldlm_enqueue	0	0.00	****	****
mds_connect	0	0.00	****	****
mds_disconnect	0	0.00	****	****
mds_getattr	0	0.00	****	****
mds_getstatus	0	0.00	****	****
mds_reint	0	0.00	****	****
mds_statfs	0	0.00	****	****
mds_sync	0	0.00	****	****
obd_ping	1	0.20	56.00	****
req_active	1	0.20	1.00	****
req_qdepth	1	0.20	0.00	****
req_waitime	1	0.20	12.00	****
reqbuf_avail	1	0.20	256.00	****





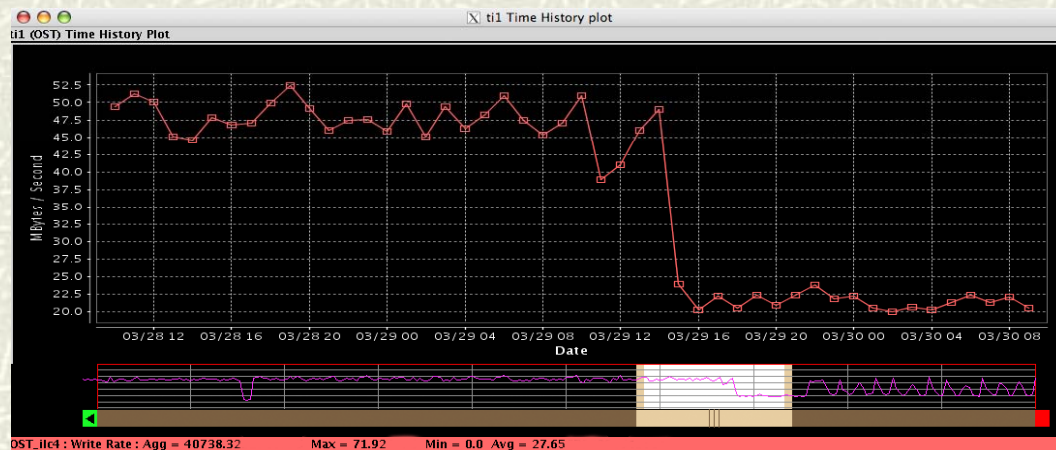
# The LMT2 GUI

Start with xwatch-lustre functionality, then add:

- New views (OSS, Filesystem, Router Group, ...)
- Plotting capability (historical trends, heart-beat, ...)
- Customization features
- Full-system health "at a glance"
- Client display



New graphical chart control in development.





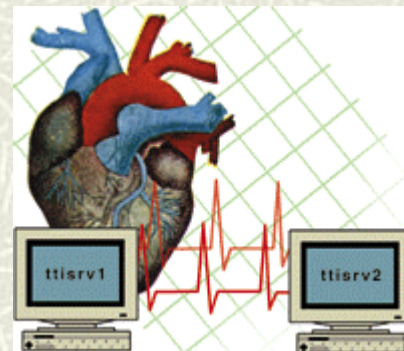
# LMT2 Plans

- + LMT 2.0 release [internal]
- + LMT 2.0 release [external]
- + Extend database access class
- + Add more views to GUI and ltop
- + Extend new GUI to support historical and trending plots.
- + Release version LMT 2.1
- + Collect OSS-specific data
- + Add views for OSS-specific data in LMT utilities
- + Extend new xwatch-lustre to include a global health view of Lustre
- + Release version LMT 2.2
- + Add support for viewing client data
- + Release version LMT 2.3



# Failover implementation

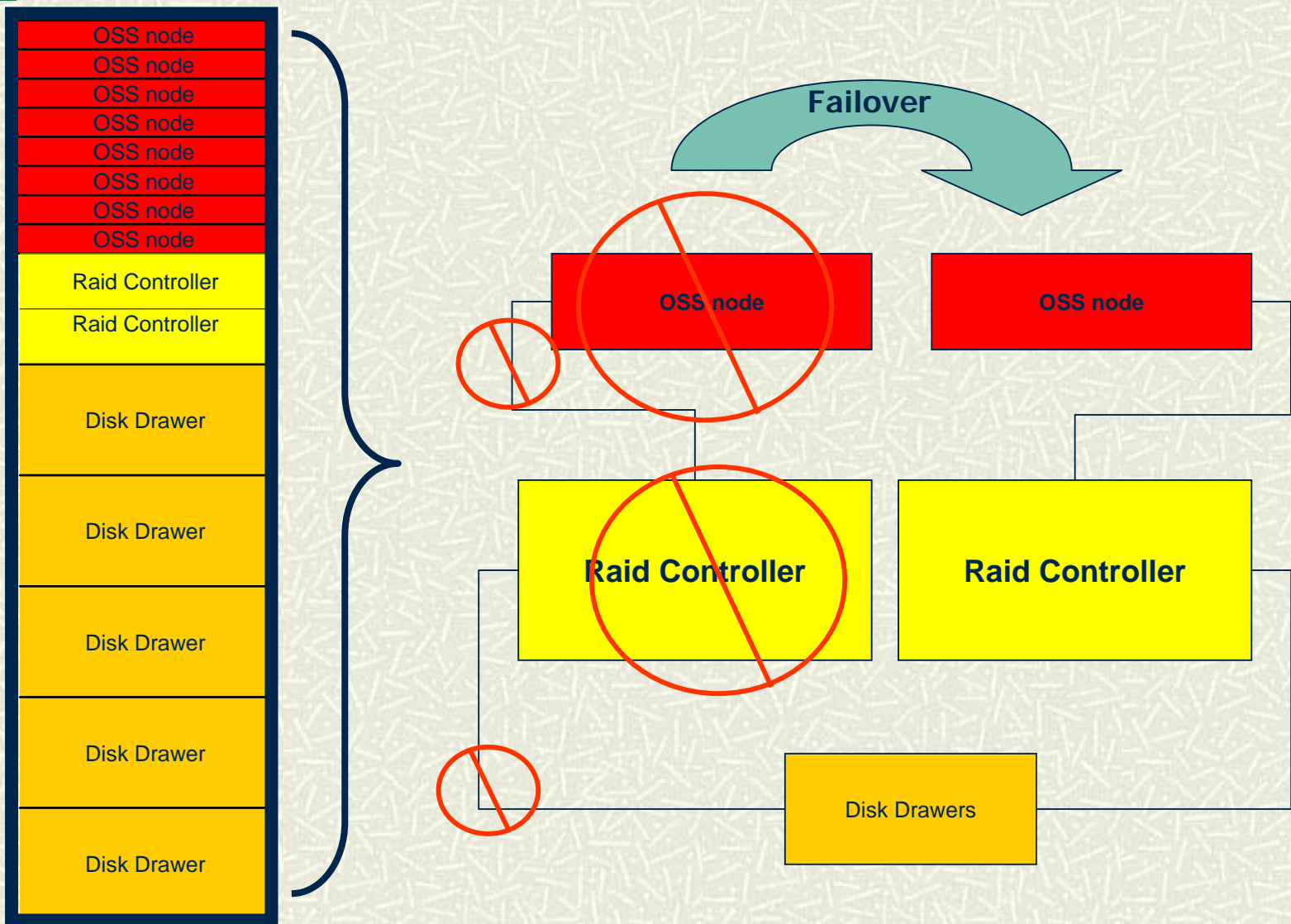
- ✚ Linux-ha based
- ✚ Initial implementation currently undergoing test
- ✚ Priority on fencing and prevention of data loss requirements
- ✚ Based upon Release 2 of Linux-HA software (active development, testing, fixing)







# Failover

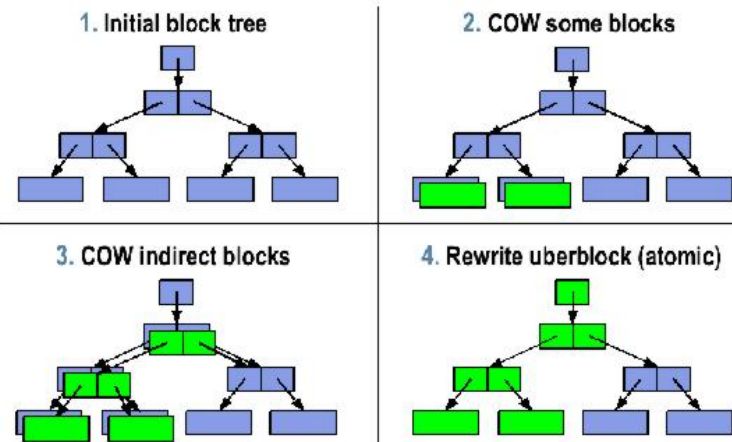




# ZFS prototype

- LLNL is launching a prototyping effort to investigate the viability of running OSTs atop Sun's ZFS file system.
- Our prototyping effort only goes as far as porting a portion of ZFS into the Linux kernel
- Our goal is to learn the viability of the partial port and let the results guide any future work

## Copy-On-Write Transactions





# Lustre/ZFS motivation

## EXT3 Problems

- ✦ Max OST FS Size of 16-32TB
- ✦ Offline fsck recovery time
- ✦ Data corruption goes unnoticed
- ✦ Crashes, corruption, fsck challenges and complexity

## ZFS

- ✦ Max OST FS size unlimited by file system
- ✦ Consistency checking is online
- ✦ Every block is checksummed (metadata and data)

## Other ZFS benefits

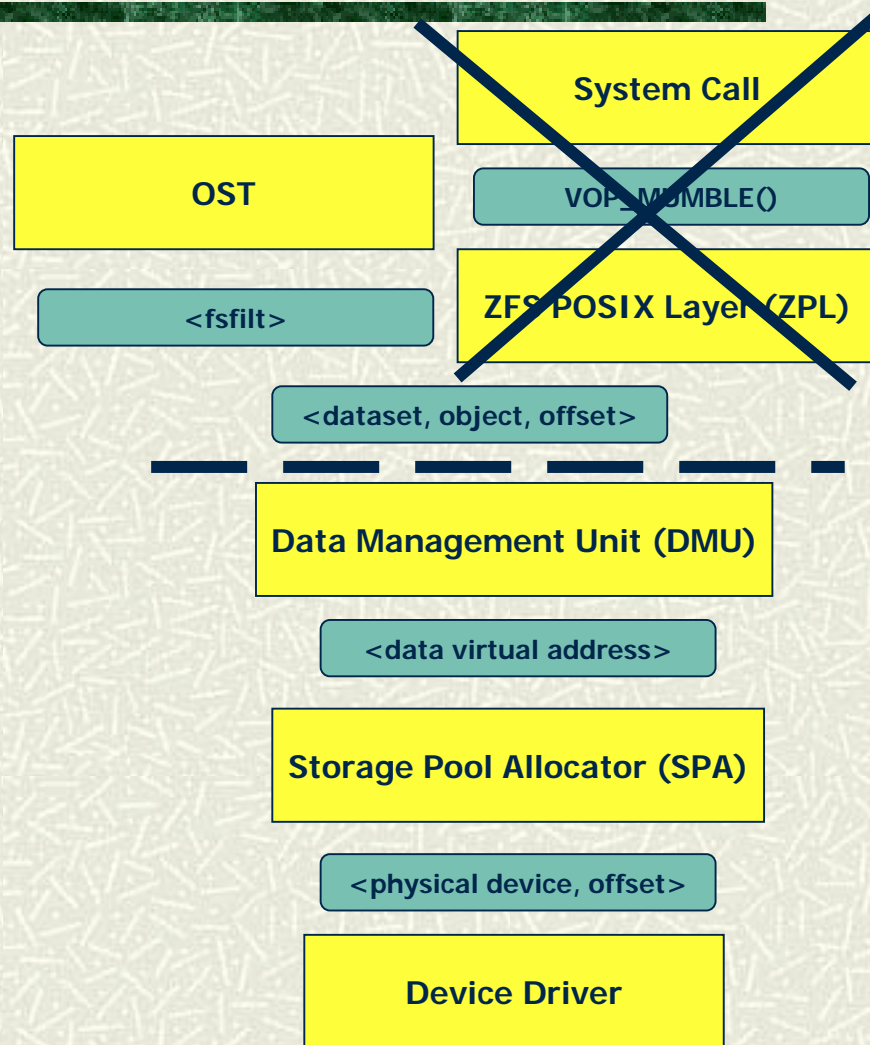
- ✦ Copy-on-write may result in more streaming I/O
- ✦ More redundancy options (RAIDZ2, metadata “ditto blocks”,...)
- ✦ Administrative flexibility
- ✦ JBOD & other hdwr options





# Lustre/ZFS Integration Strategy

- ✚ Replace EXT3 on OSTs with ZFS
- ✚ Port ZFS Data Management Unit (DMU) and Storage Pool Allocator (SPA) only
- ✚ Requires fsfilt to DMU integration





# Tri-Lab PathForward Efforts

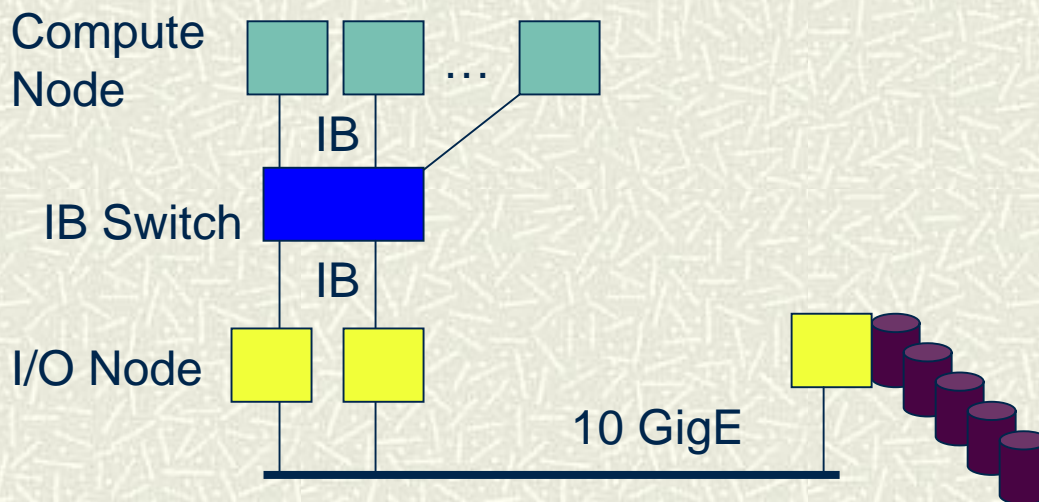
## Tri-Lab (LANL, SNL, LLNL)/HP/CFS efforts

### ◆ Infiniband

- Compute nodes speak only IB
- I/O nodes translate to IP for 10GigE
- Lustre storage exists on 10GigE LAN

### ◆ Clustered MDS

### ◆ Security





# Conclusion

- ✦ The LLNL/CFS relationship is active and varied:
  - ◆ At-scale testing, bug fixing, performance issues
  - ◆ fsck improvements
  - ◆ Metadata speed up
  - ◆ Adaptive timeouts
  - ◆ Lustre free space management
- ✦ LLNL is pursuing a number of development efforts
  - ◆ ZFS prototype
  - ◆ Lustre Monitoring Tool 2 (LMT2)
  - ◆ Failover implementation
- ✦ Tri-Labs, HP and CFS are working other areas

**The LCE is working and benefiting the entire Lustre community**